

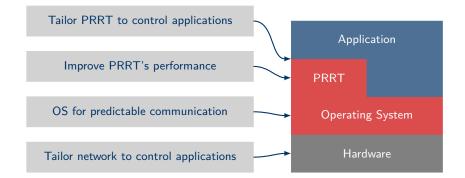
#### Latency- and Resilience-Aware Networking SPP 1914: "Cyber-Physical Networking" http://larn.systems

<u>Andreas Schmidt</u>, Pablo Gil Pereira, Thorsten Herfet Telecommunications Lab Saarland Informatics Campus - Saarbrücken

<u>Stefan Reif</u>, Timo Hönig, Wolfgang Schröder-Preikschat Department of Computer Science 4 (Distributed Systems and Operating Systems) Friedrich-Alexander-Universität Erlangen-Nürnberg

November 30th, 2018







# Software, Hardware & Algorithms

- PRRT Predictable Reliable Real-time Transport protocol
  - Improved Packet Loss Measurement
  - Coding Configuration Optimization
  - Cross-Layer Pacing + Rate Control
  - Released stable version 0.3.1

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- X-LAP Cross-Layer Timing Analysis
- $\Delta ELTA$  System Modification Analysis



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- X-LAP Cross-Layer Timing Analysis
- $\Delta ELTA$  System Modification Analysis
- RNA Reliable Networking Atom
  - Drone
  - Quality of Control Metrics
  - Preparing release 0.9.0



### Status

# PRRT

X-Lap &  $\Delta$ elta

**INTspect** 

Conclusion

# PRRT: Update



# Changelog

- v0.3.1 released in November
  - Congestion control inspired by BBR 1.x
  - Error control with reliable timing for ARQ
  - Improved network estimation capabilities
- v0.2.0 released in May
  - API enhancements.
  - Significant extension of the Wiki, README and other pieces of documentation.

# PRRT: Update

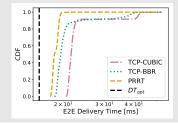


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# Components under Development

- Rate Control & Pacing: Reduced latencies and jitter.
- Improved loss estimation
- Performance optimizations





Status

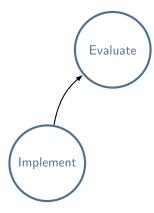
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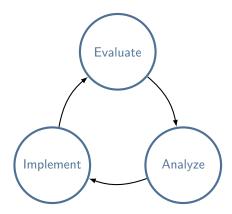




### Approach:

 Measurement-based protocol evaluation

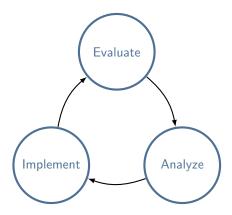




### Approach:

- Measurement-based protocol evaluation
- Derive meaningful information
- Support protocol design





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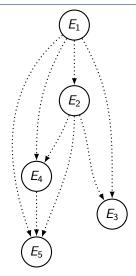
- Measurement-based protocol evaluation
- Derive meaningful information
- Support protocol design

### Challenges:

- $\Box$  Identify *critical code parts* 
  - $\rightarrow$  Latency, Jitter, Energy
- $\Box$  Analyze code modifications
- $\Box$  Automate feedback

# Control-Flow Reconstruction





Goal:

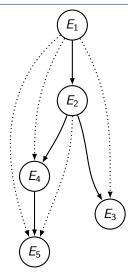
 Reconstruct protocol information from timestamps

## Control flow reconstruction:

1. Compute happens-before relation of events

# Control-Flow Reconstruction





Goal:

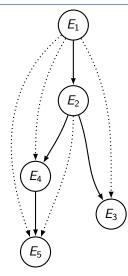
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## Control flow reconstruction:

- 1. Compute happens-before relation of events
- 2. Compute *happens-directly-before* relation of events

# Control-Flow Reconstruction





Goal:

 Reconstruct protocol information from timestamps

## Control flow reconstruction:

- 1. Compute happens-before relation of events
- 2. Compute *happens-directly-before* relation of events

# Edges represent:

- Code segments  $\langle E_i, E_j \rangle$
- Local communication
- False-positives

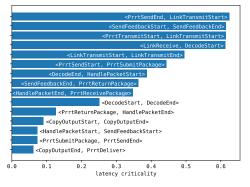


- Filter out false-positive segments
- Identify code segments worth optimizing

#### Detect *relevant* code segments:

- 1. Compute the correlation between the segment latency and the E2E latency
- 2. Ignore segments with negative correlation





- Filter out false-positive segments
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#### Detect relevant code segments:

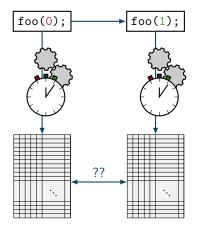
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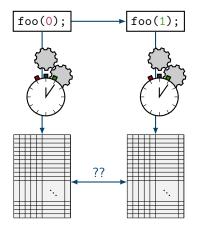
- Evaluate the influence of code changes
- Interferences are complex





- Evaluate the influence of code changes
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- Evaluate the influence of code changes
- Interferences are complex

### Modification impact analysis:

- 1. Evaluate the original and the modified versions of the protocol
- 2. Apply the *k-sample Anderson-Darling-Test* on the traces
- 3. For each code segment, test decides: "similar" or "different"



<PrrtSendPacketStart,PrrtSendPacketEnd> has not changed
<CopyOutputStart,CopyOutputEnd> has not changed
<SendFeedbackStart,SendFeedbackEnd> has not changed

```
<PrrtSubmitPackage,PrrtSendEnd> has changed:
2.85±0.91 µs → 4.94±0.58 µs
```

<LinkReceive,DecodeStart> has changed: 2.36±3.80 µs → 3.56±4.88 µs

. . .

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# Lack of Data

- Hardware complexity complicates interrupt latency predictability
- Unknown overhead for software interrupt handling mechanisms

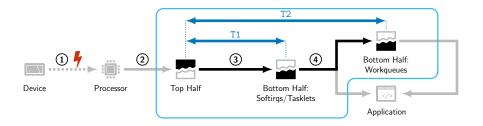
# Lack of Understanding for Delay Sources

- Unknown reasons for delays
- Reasons for delays vary among interrupt handling mechanisms

# Lack of Tool Support

- Tool for precise and flexible overhead measurements
- Support of different hardware architectures





### Linux Interrupt Handling

- Top half
- Bottom half
  - $\rightarrow$  Softirq, Tasklet, Workqueue
  - $\rightarrow$  Variation in flexibility

# $INT{\rm SPECT} \ {\rm Analysis}$

- Latency and Jitter analysis
- Software overhead
  - $\rightarrow~$  Latency T1 and T2
  - $\rightarrow~$  Variation in latency & jitter



# ${\rm INTSPECT}$ Architecture & Evaluation

# Kernel Module

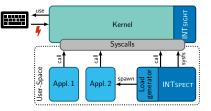
- Support all bottom half mechanisms
- Minimal run-time interference
- Portable

### User-Space Component

- Analysis & Control framework
- Plugin interface
  - ightarrow load generators, hardware states

## Hardware Support

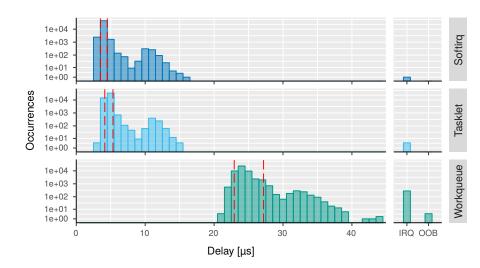
- ▶ x86
- ARM  $\rightarrow$  Atmel SAMA5D3 Xplained





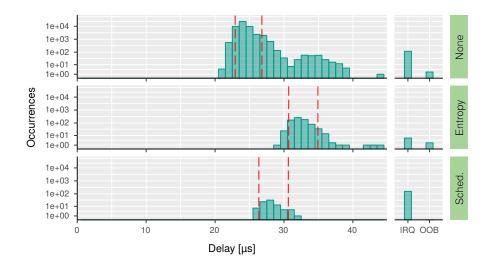


# Comparison of Bottom Handler Mechanisms



# Sources of Interference







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# Outcome (since April 2018)

## Accepted Publications

- ▶ Reif, Stefan; Schmidt, Andreas; Hönig, Timo; Herfet, Thorsten; Schröder-Preikschat, Wolfgang: "∆elta: Differential Energy-Efficiency, Latency, and Timing Analysis for Real-Time Networks", International Workshop on Real-Time Networks (RTN), 2018
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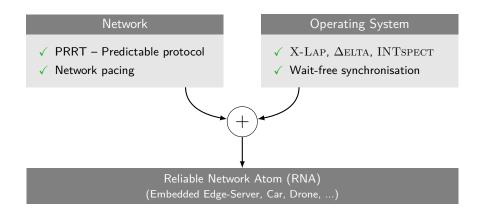
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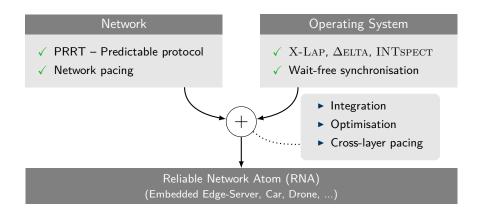
## Publications in the Writing

Joint publication based on BarCamp IV results.

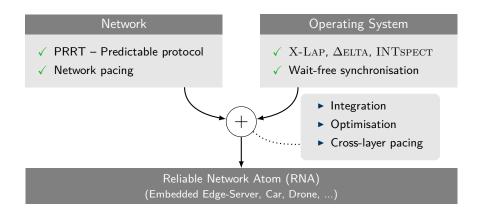












Thank you for your attention. Questions?